



Shoreline Community College

16101 Greenwood Avenue North
Shoreline, WA 98133

Music Technology Advisory Board Meeting Minutes

Wednesday, November, 30.2016

6:00pm – 7:30pm

Room 815, Music Building (800 bldg.)

Present:

Bruce Spitz, Lionel Reinhart, Owen Strain, Dane Butcher, Ed Brooks, Jim Elenteny, Steve Malott, Marian Sussman, Jeff Kashiwa, Itai Schwartz, Steve Turnidge, Matt Jorgenson, Ron Jones and Eric Lillavois.

Marian Sussman and Steve Turnidge were not present last meeting.

Old Business

Steve Turnidge moved to approve the minutes from the last meeting, Jim Elenteny seconded the motion.

Discussion of Agenda Items

Dave Bristow discussed his Game Audio class and it's goals.

Steve Turnidge suggested looking into Digipen's approach to audio for games.

Dave Bristow presented some projects from current students working in the Special Topics course on Game Audio. The group discussed how to further include game audio in existing degrees and how to potentially develop a new degree.

Jim Elenteny introduced the concept of a Live Sound degree...Ron Jones suggested that students need experience with SMPTE lock, Pro Tools, multiple console formats. Theater sound, the sound union. Matt Jorgenson, suggested familiarity with historic musical styles as being important for a live sound engineer.

Steve Malott proposed that the faculty develop coursework for potential Live Sound and Game Audio Degrees. The Board agreed that each is necessary to help move the school forward.

Jim Elenteny and Dave Bristow introduced the issue of class space/usage. Steve Turnidge suggested that a statement regarding class space put forth by the Board might be a successful next step.

Shoreline Alumnus Itai Schwartz discussed his experiences working for Ron Jones and how Shoreline helped to prepare for him that work.

Steve Turnidge suggested potentially meeting in late May for the next Board gathering.

Steve Malott moved to adjourn the meeting at 8:00pm, Owen Strain seconded the motion.