



Visual Communications Technology Advisory Committee Meeting

Friday, November 22, 2013

10:30am – 12:00pm

Board Room, 1000 Building

Agenda

1. **Introductions** —*Action item*
2. **Distribution of Minutes** from last meeting and approval —*Action item*
3. **Design** publication—*Information item*
4. **Current Game Development Staffing Needs**—*Information item*
5. **Advisory Panel Guidance** on the Spring Quarter Student Event —*Action item*
6. **Request** future visits from advisory members to our student event to show case studies and talk about their company/workflow.
7. **New Acquisition:** 3-D printer—*Action item*
8. **Next Meeting**
9. **Adjournment**